

ERIN HILLER

Digital Character Animator

CONTACT



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<https://www.eerinhiller.com/>

INVOLVEMENT

Event coordinator for
UW-Stout Teatime
Animation club:
Coordinated professional
guest speaker events

Toon Boom Harmony
Rigging and Advanced
Rigging Training
Certificates

PROGRAMS

Adobe Photoshop
Adobe Animate
Autodesk Maya
Traditional Media
Toonboom Harmony

SKILLS

Hand-drawn 2D animation
3D animation
2D Rigging
2D animation
Character animation
Lip sync animation

SOCIAL



@e._.muse

EDUCATION

BFA ENTERTAINMENT DESIGN-ANIMATION

Spring 2022

University of Wisconsin-Stout, Menomonie, WI

- Relevant courses: Fundamentals of Animation, 3D Modeling and Animation, 3D Character Animation, Animation Production, Senior Capstone Animation I
- Dean's list

EXPERIENCE

VOLUNTEER SHORT FILM

Summer 2021

Make-A-Wish MN | Character Designer, Rough Animator, Background Artist

- Worked on a volunteer short film starring a Make-A-Wish child
- Responsibilities included working in a team, adapting live likenesses for animation, rough character animation, and background art

STEAM CAMP TEACHING ASSISTANT

Summer 2021

University of Wisconsin-Stout

- Acted as a TA for a 2D animation summer camp course through UW-Stout
- Answered questions about animation, demonstrated animation techniques, and supported student learning of 2D animation concepts

PEER WRITING TUTOR

Since September 2020

University of Wisconsin-Stout

- Utilized skills in communication, writing, and mentoring
- Worked with students of diverse abilities and backgrounds to build confidence in their writing

THE LUCKY BEE

Spring 2020

University of Wisconsin-Stout | Character Designer, Modeler, Rigger, Animator

- Worked in a team to create a 40-second animated short.
- Responsibilities included designing, modeling, rigging, and animating the bee character